## 21-st Iberoamerican Mathematical Olympiad

Guayakuil, Ecuador, September 22-30, 2006

First Day – September 26

- 1. In a scalene triangle ABC with  $\angle A = 90^{\circ}$ , the tangent line at A to its circumcircle meets line BC at M and the incircle touches AC at S and AB at R. The lines RS and BC intersect at N, while the lines AM and SR intersect at U. Prove that the triangle UMN is isosceles.
- 2. For *n* real numbers  $a_1, a_2, ..., a_n$ , let *d* denote the difference between the greatest and smallest of them and  $S = \sum_{i < j} |a_i a_j|$ . Prove that

$$(n-1)d \le S \le \frac{n^2}{4}d$$

and find when each equality holds.

3. The numbers  $1, 2, ..., n^2$  are written in the squares of an  $n \times n$  board in some order. Initially there is a token on the square labelled with  $n^2$ . In each step, the token can be moved to any adjacent square (by side). At the beginning, the token is moved to the square labelled with the number 1 along a path with the minimum number of steps. Then it is moved to the square labelled with 2, then it o square 3, etc, always taking the shortest path, until it returns to the initial square. If the total trip takes *N* steps, find the smallest and greatest possible values of *N*.

- 4. Find all pairs (a,b) of positive integers such that 2a 1 and 2b + 1 are coprime and a + b divides 4ab + 1.
- 5. The sides *AD* and *CD* of a tangent quadrilateral *ABCD* touch the incircle  $\varphi$  at *P* and *Q*, respectively. If *M* is the midpoint of the chord *XY* determined by  $\varphi$  on the diagonal *BD*, prove that  $\angle AMP = \angle CMQ$ .
- 6. Consider a regular *n*-gon with *n* odd. Given two adjacent vertices  $A_1$  and  $A_2$ , define the sequence  $(A_k)$  of vertices of the *n*-gon as follows: For  $k \ge 3$ ,  $A_k$  is the vertex lying on the perpendicular bisector of  $A_{k-2}A_{k-1}$ . Find all *n* for which each vertex of the *n*-gon occurs in this sequence.



The IMO Compendium Group, D. Djukić, V. Janković, I. Matić, N. Petrović www.imomath.com